

CURRICULUM VITAE

Mark IJzerman

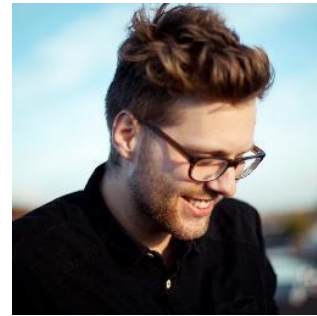
Utrecht, The Netherlands

Born on 22-04-1988 in Eindhoven

0631005713

info@markijzerman.com

www.markijzerman.com (Portfolio)



Objective

Sound Design / Interactive Art / Composition / Education / Research / Workshops

Selection of work-experience (Sound Design, Interactive Art, Composition)

2008 - now	Music + Sound Design	Music and sound design for various films, commercials, documentaries, etc. See online portfolio for detailed information.
2012 - now	Organisation	Active Soundlings-member, international sound-artist network
2010 - now	Non-linear sound design	Non-linear music and interactive sound for various art installations (GLOW 2011 & 2012, Discovery Festival, Noorderzon 2013, etc.) See online portfolio for more info.
2009 & 2011	Live electronics	“Blind Date Project” (ZOEY Foundation) in collaboration with conservatory-students from countries in the Balkans. (Ohrid, Macedonia)
2010 - now	Producer	Music production for various projects/artists (Knalland, Lovis, NON Records) See portfolio for detailed information.
2004 - now	Musician	Experience with playing electronics / homemade instruments / tape / guitar / keys / voice in various bands.

Selection of work-experience (Education, Workshops)

2012 - now	Lecturer, HKU	Teaching subjects on software development for sound, music and installations. The courses are focusing on concepts and repertoire in the context of new media art as well as the practicalities of working in the MaxMSP and PureData programming environments. (first- and second year students)
2012 - now	Project leader	“Luisterminuut” is aiming to bring 'sound & critical listening' to the Dutch primary schools, 1 minute at a time.
2011 - now	Workshop, ArtEZ ID	6-week yearly module on spatial interactive audio-installations
2013	Lecture	Lecture at the Tech. Uni. of Eindhoven on “active listening”
2011	Workshops, STEIM	Assisting the “Electropiepenclub”, sound art workshops for kids (ages 5-11)
2011	Workshops, HIDK	Music-workshops in primary schools for Hollywood in de Klas (ages 8-12)
2011	Workshop, Rietveld	6-week workshop on making interactive works with MaxMSP/Jitter
2012	Consult, TU/e ID	Sound design consultant for masterstudents at Interaction Design
2010	Teacher, Butala Zambia	Teaching music design in Chibale, Zambia for the Butala-project
2009 - 2011	Student assistant, HKU	Lecturing on music design, MaxMSP, and Ableton Live

Selection of work-experience (Research)

2011	Research	Graduation thesis on "An Introduction To Teaching Electronic Music to Children"
2010	Research	Research into challenging interaction in art installations for children (article)
2010	Research / Documentary	Research (in the UK) into workshops as "creative practice", with as a product the documentary "Engagement with Sound" (zie portfolio)

Education

2010 - 2011	HKU, Music Technology	<i>Master of Arts / Master of Creative design for Digital Cultures</i>
2007 - 2011	HKU, Music Technology	<i>Bachelor of Arts / Composition & Music Production</i>

Internships

2010	Sound and Music (UK)	Dept. of "Education & Participation" under supervision of Becca Laurence
2010	Duncan Chapman (UK)	Sound art workshops in primary- and middle schools
2005	PopEi	Studio-work, live-sound, bandcoaching

Relevant courses & masterclasses

2013	MIT Media Lab	Learning Creative Learning course (Massive Open Online Course), MIT
2012	STEIM	Sattelite CCRMA Workshop, Stanford University Music Interaction w/ embedded computing

Skills

Languages: Dutch (native), English (very fluent), German / French (very basic)

Software: Audio: Ableton Live, Protools, Logic Pro, Cubase, various plug-ins

Creative coding: MaxMSP, PureData, Processing, Isadora, vvvv, Scratch

Video: Premiere, Final Cut Pro

Office: Excel/Numbers, Word/Pages, etc.

Web: Photoshop, HTML, CMS systems

Familiar with working on Mac, Windows and Linux platforms

Hardware: Physical computing: Arduino, Beagleboard, Raspberry Pi, sensors, Wii-motes, Kinect, etc.

microphones, camera's, etc.